

# Structural Metadata Editor

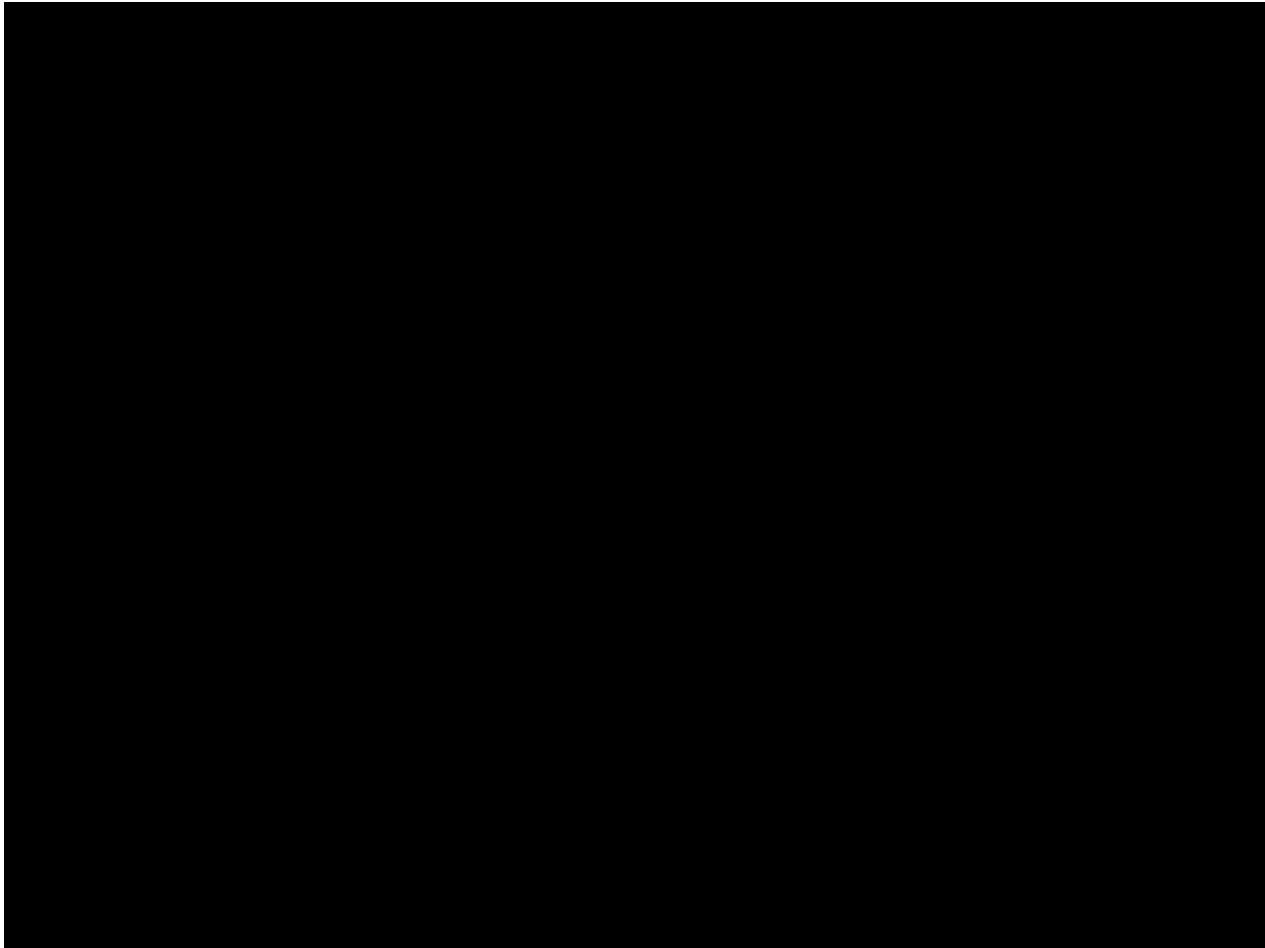
A React component for visualizing and displaying  
audio and video clips

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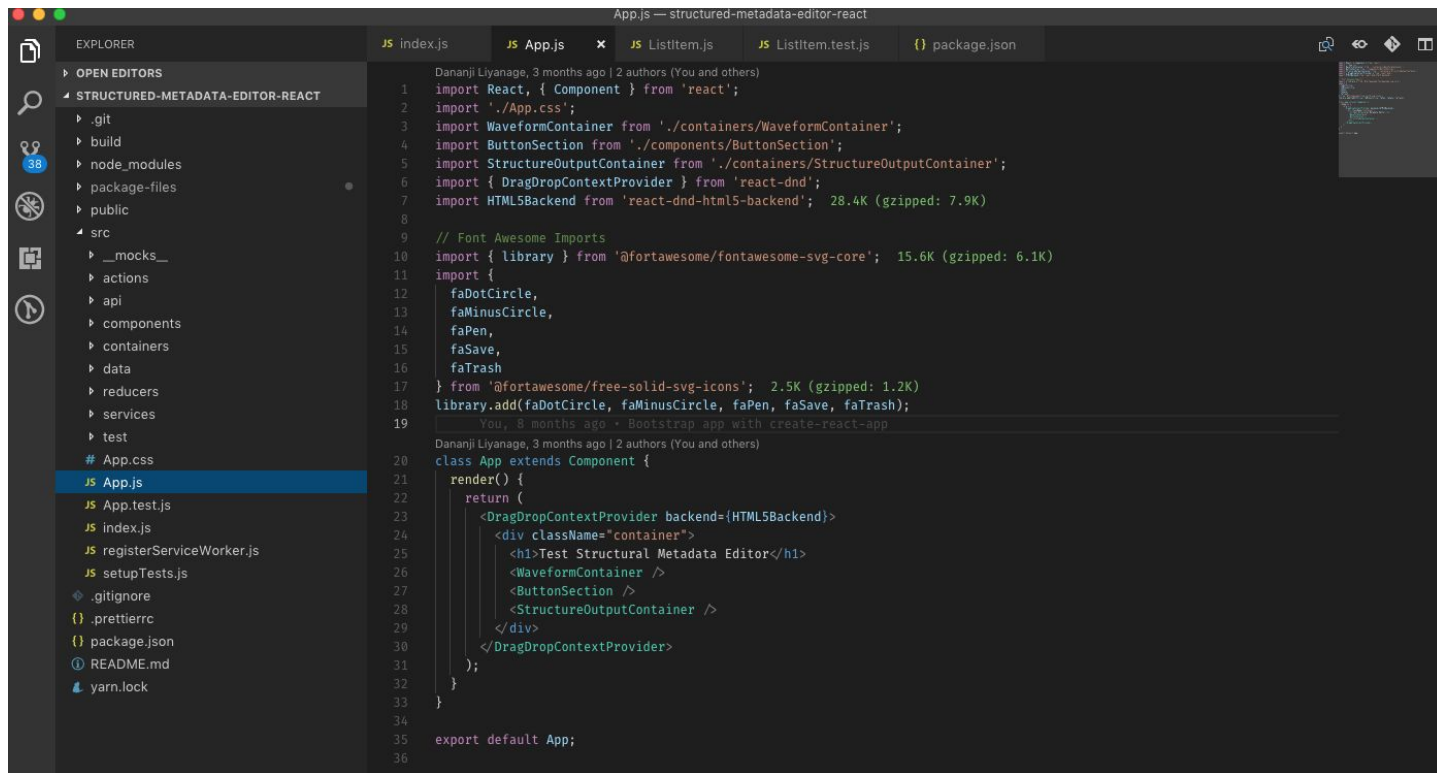
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1. Introduction
2. What is the Structural Metadata Editor?
  - a. A micro application
  - b. A ReactJS component
  - c. Encapsulates UI display and user interaction within the component
3. Why have we developed it?
  - a. To replace previous XML editor in Avalon
  - b. Provide visual of waveform itself, and allow for more granular control
  - c. Enhanced web-based UI for editing (represent data as JSON)
4. What packages / libraries does it use?
  - a. React/Redux
  - b. Peak.js (BBC)
  - c. RXJS
  - d. React Bootstrap
5. Where does it / will it live?
  - a. (development) <https://github.com/avalonmediasystem/structured-metadata-editor-react>
  - b. (packaged NPM module) <https://github.com/avalonmediasystem/react-structural-metadata-editor>
  - c. Imported into Avalon 6
  - d. Will import into Avalon 7

# What is the Structural Metadata Editor (*SME*)?



# SME is/can be a standalone application

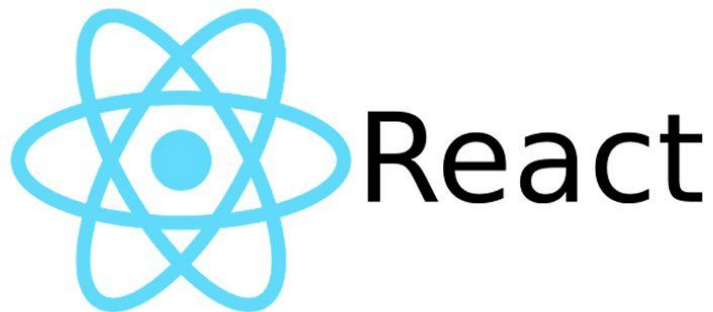


```
App.js — structured-metadata-editor-react
JS index.js JS App.js JS Listitem.js JS Listitem.test.js {} package.json

OPEN EDITORS
STRUCTURED-METADATA-EDITOR-REACT
.git
build
node_modules
package-files
public
src
  __mocks__
  actions
  api
  components
  containers
  data
  reducers
  services
  test
App.css
App.js
App.test.js
index.js
registerServiceWorker.js
setupTests.js
.gitignore
.prettierrc
package.json
README.md
yarn.lock

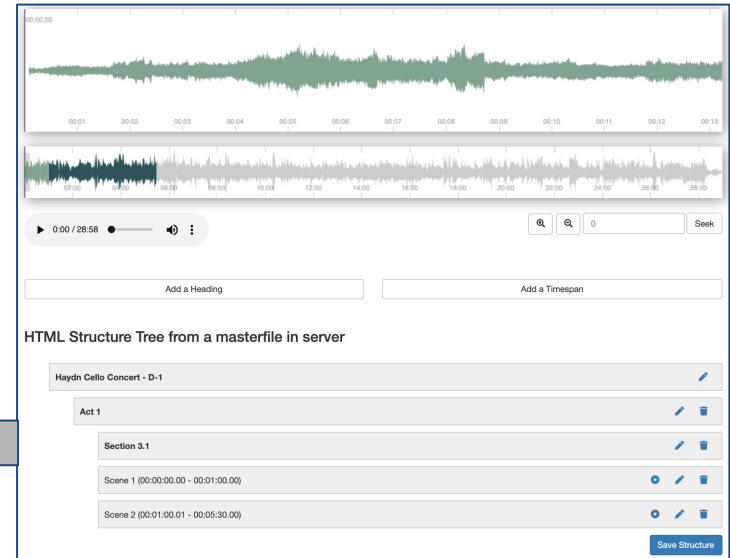
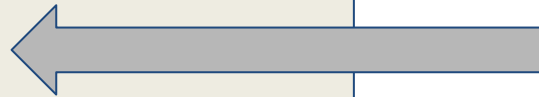
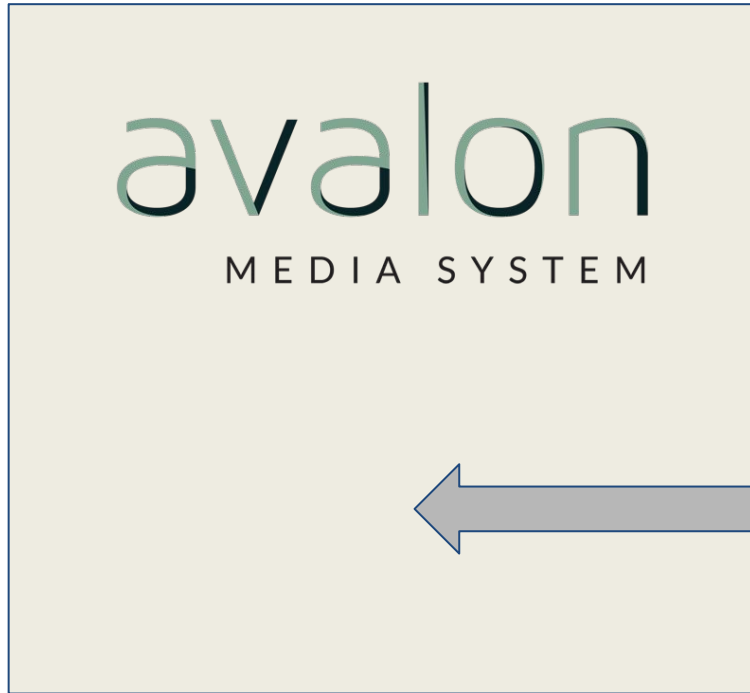
1 Dananji Liyanage, 3 months ago | 2 authors (You and others)
2 import React, { Component } from 'react';
3 import './App.css';
4 import WaveformContainer from './containers/WaveformContainer';
5 import ButtonSection from './components/ButtonSection';
6 import StructureOutputContainer from './containers/StructureOutputContainer';
7 import { DragDropContextProvider } from 'react-dnd'; 28.4K (gzipped: 7.9K)
8
9 // Font Awesome Imports
10 import { library } from '@fortawesome/fontawesome-svg-core'; 15.6K (gzipped: 6.1K)
11 import {
12   faDotCircle,
13   faMinusCircle,
14   faPen,
15   faSave,
16   faTrash
17 } from '@fortawesome/free-solid-svg-icons'; 2.5K (gzipped: 1.2K)
18 library.add(faDotCircle, faMinusCircle, faPen, faSave, faTrash);
19 You, 8 months ago · Bootstrap app with create-react-app
20 Dananji Liyanage, 3 months ago | 2 authors (You and others)
21 class App extends Component {
22   render() {
23     return (
24       <DragDropContextProvider backend=(HTML5Backend)>
25         <div className="container">
26           <h1>Test Structural Metadata Editor</h1>
27           <WaveformContainer />
28           <ButtonSection />
29           <StructureOutputContainer />
30         </div>
31       </DragDropContextProvider>
32     );
33   }
34
35   export default App;
36
```

# *SME* is an importable React Component



```
import StructuralMetadataEditor from 'react-structural-metadata-editor'  
...  
return <StructuralMetadataEditor configProps={...config} />;
```

# Application logic/events/actions handled inside



Why has Avalon developed the *SME*?



# Why has Avalon developed the *SME*?

1. Replaces legacy XML editor
  - i. Interact with other APIs
2. Ability to visualize and interact with a waveform.
3. UI now processes JSON instead of XML

What technologies (libraries/packages) does  
the *SME* use?



React Redux - State management

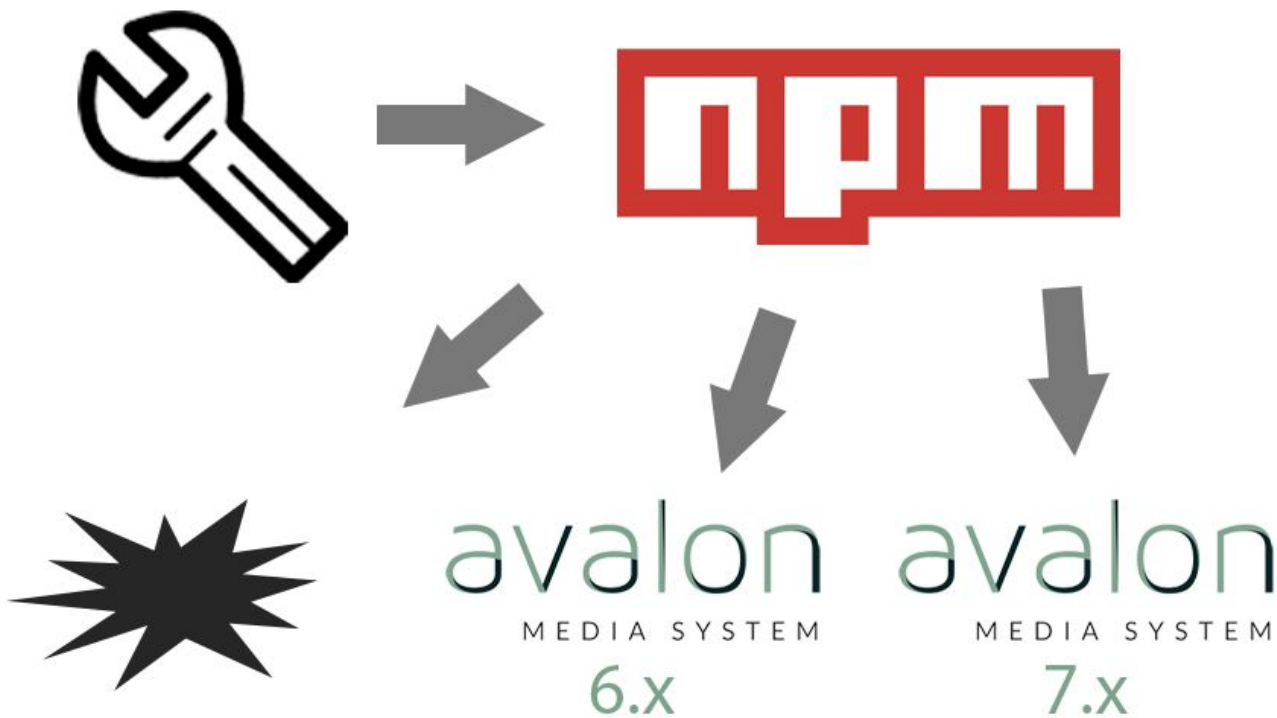


Peaks.js - Visualize waveform



RxJS - Bridge Peaks.js events with React application

Where does the *SME* live?



[github.com/avalonmediasystem/structured-metadata-editor-react](https://github.com/avalonmediasystem/structured-metadata-editor-react)

